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Global and Thread-Local Activation of Contextual Program Execution Environments

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- **Introduction**
 - Context-Oriented Programming
 - Program Execution Environment
 - Earlier Work
- **CoElektra**
 - Contribution
- **Evaluation**
 - Benchmarks
- **Conclusion**



Elektra's Logo

Motivation

- **Context-Aware**
e.g. (body) temperature
- **Customizable**
adapt to user
- **Multi-Core Processors**
should to be utilized
we will focus on threads



Context-Oriented Programming: Layers

- Originates from object-oriented programming
- Layers represents context
- Can be activated anywhere in the program
 - dynamic scope



Many Layers
can be active

```
void rcvPhoneCall () {  
    e.context().with() <PhoneCall> () ([&] {  
        vibrate();  
    });  
    // vibrate();  
}
```

Name of Layer

Part of dynamic Scope

- **Motivation:** Extend idea for multi-thread activation (e.g. globally activate `InPocket` layer)


Contextual Values


- “Trivial generalization of thread-local values” with Layers
- Use dynamic scoping as in context-oriented programming
- Usage and access performance identical to variables

```

void visit(Person & p) {
    p.context().with<CountryAustriaLayer>()
        .with<LanguageGermanLayer>()([&] {
        cout << "visit " << ++p.visits
            << " in " << p.context
            << ": " << p.greeting
        });
    cout << p.greeting
}

```

 “Griaß enk!”

 “Tēnā koutou!”

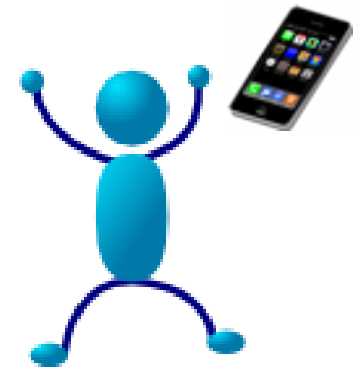
Different Context, Same Thread

Program Execution Environment

- Consists of: Configuration Files, Commandline Arguments, ...
- Program Execution Env. is defined using a specification

```
[/%language%/country%/dialect%/person/greeting]  
  type=String  
[%country%/person/visits]  
  type=Integer  
  default=0
```

- /: Denotes hierarchy of contextual values
- %: Placeholders for layers
- Needed for **Customization**
 - Initialize and persist every contextual value

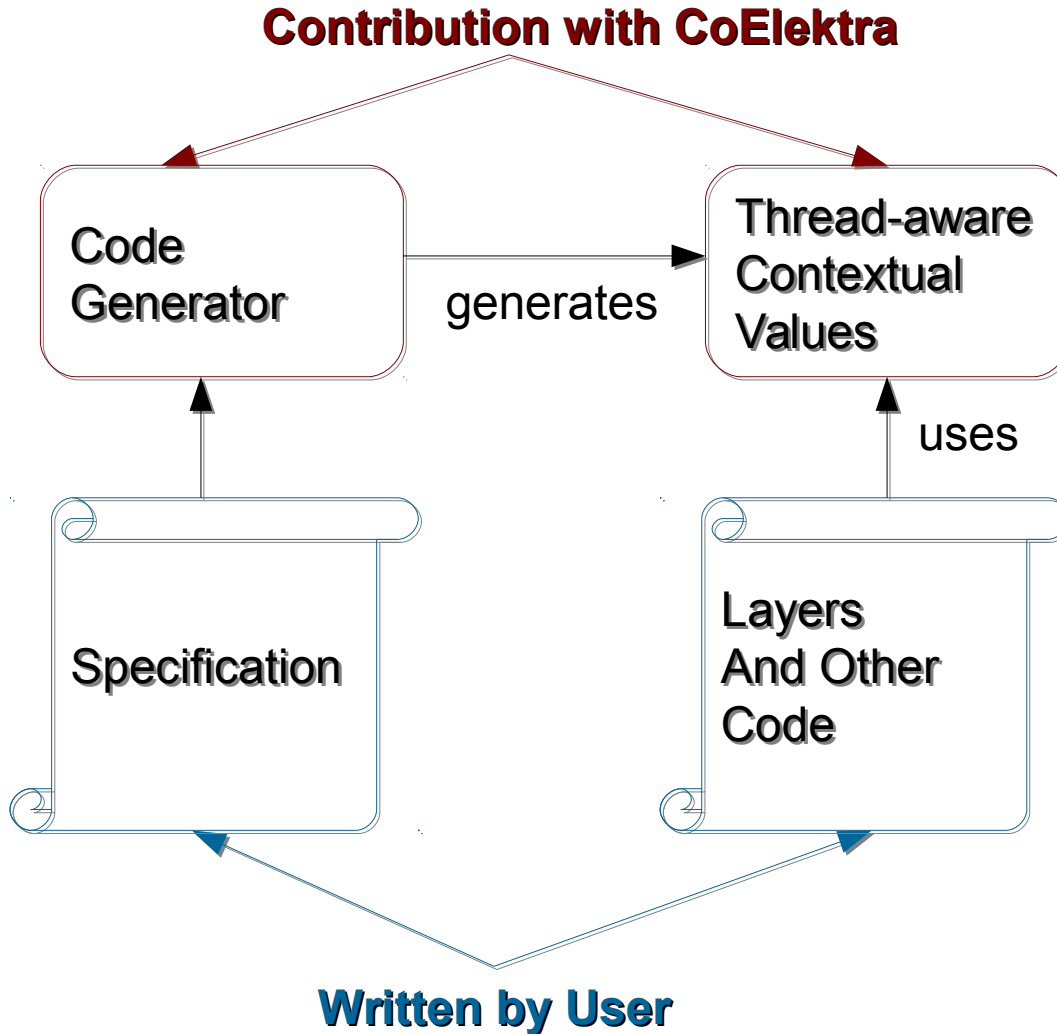




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CoElektra



Global Activation

- **with()** is bound to one thread
- **activate()** is global for device
 - Needed for sensor and device states

```
void enableWatchdog(Watchdog::Enable const & e)
{
    assert(e.getName() == "/watchdog/%/enable");
    e.context().activate<Security>("A");
    assert(e.getName() == "/watchdog/A/enable");
    assert(e == true);
} // Security Layer A stays active
```

Example: Battery low

```
c1.activate<BatteryLow>();
```



```
c2.syncLayers();  
// BatteryLow active
```



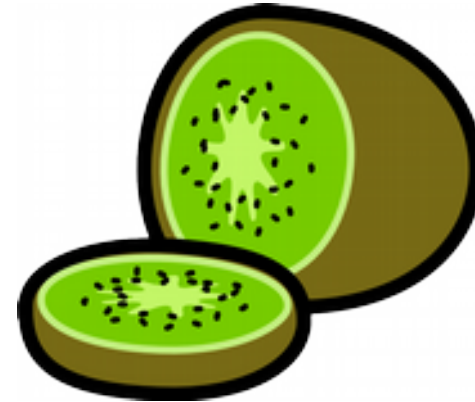
```
c1.deactivate<BatteryLow>();  
// Security unchanged
```

```
c2.activate<Security>(cv);  
// BatteryLow inactive
```

Thread 1

Thread 2

Thread Based Layer



- limit activate()
 - to single thread
 - to a group of threads
- implementation: layer uses thread ID
 - e.g. to decide if active

```
class Thread : public kdb::Layer
{
public:
    string id() const { return "thread"; }
    string operator()() const {
        if (pthread_self() == selected) return "active";
        return "";
    };
private:
    pthread_t selected;
};
```

Hardware Abstraction

- Hardware by Context:

```
/hw/pi/pi/gpio/folder = /sys/class/gpio/  
/hw/pi/pi/gpio/tamper = gpio7  
/hw/pi/elitebook/gpio/folder = ~/context/pi  
/hw/pi/elitebook/gpio/tamper = tamper.txt
```

(This is a configuration file, not a specification!)



- Layer Activations for Sensor States:

```
select(fd+1, 0, 0, &fds, 0);  
t.c().activate<Tamper>();
```

```
t.c().syncLayers();  
if (t) out<< "tamper!!!";
```

Source Code

- Source Code released as free software within Elektra
 - code generator for contextual values
 - many configuration file standards ↔ contextual values
- <http://www.libelektra.org>
 - Version 0.8.11 released at 03/04/2015





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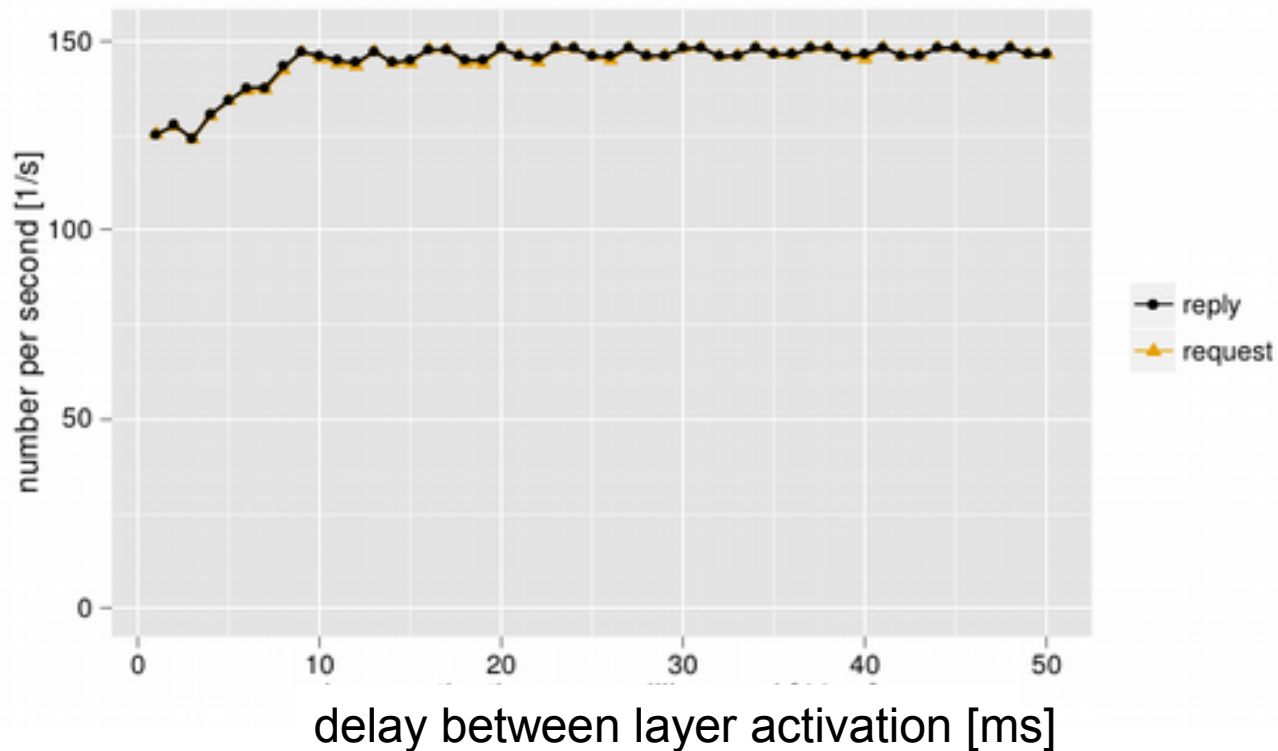
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Evaluation

Layer Activation

- On single-core CPU

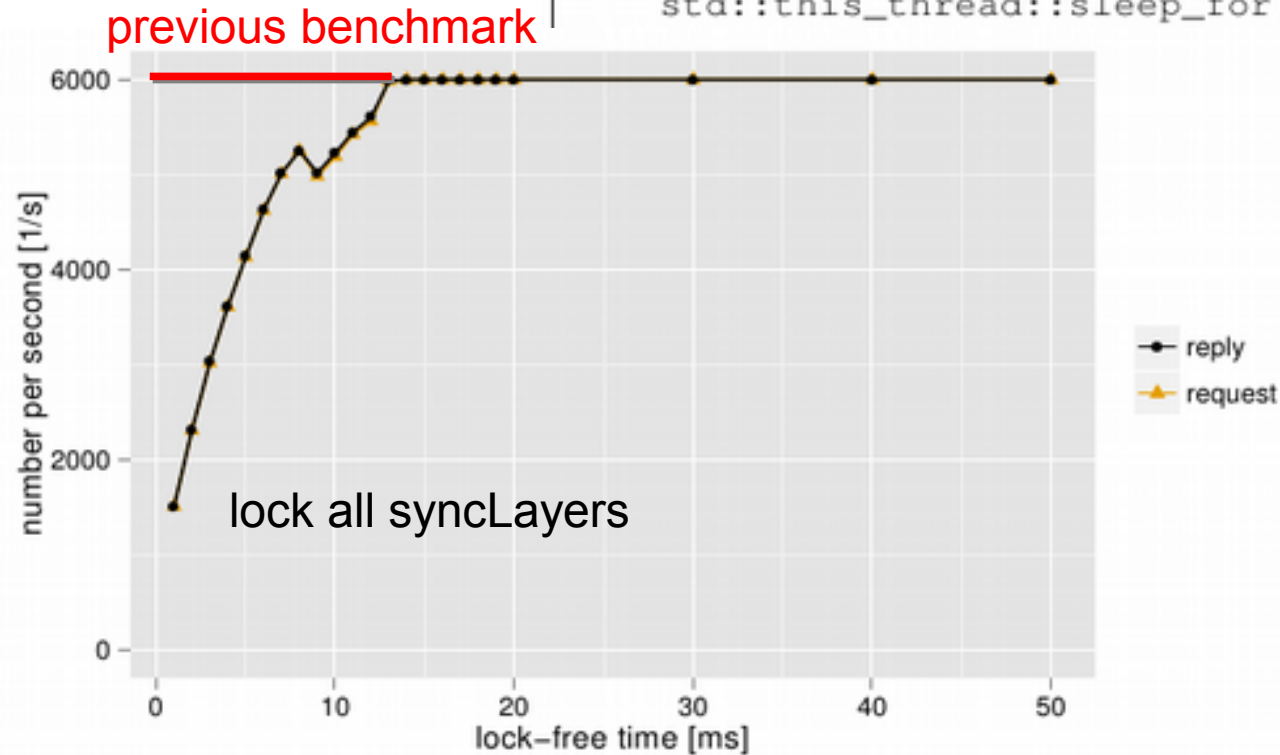
```
tc.with<Session>(sessionid) ([this] ()) {  
  out << "<html>\n"  
      "<body>\n";  
  out << "<p>Language: " << language << "</p>";  
  tc.with<Language>(language) ([this] ()) {  
    out << "<p>" << hello << "</p>";  
  }  
}
```



Lock-Free Time

- On multi-core CPU

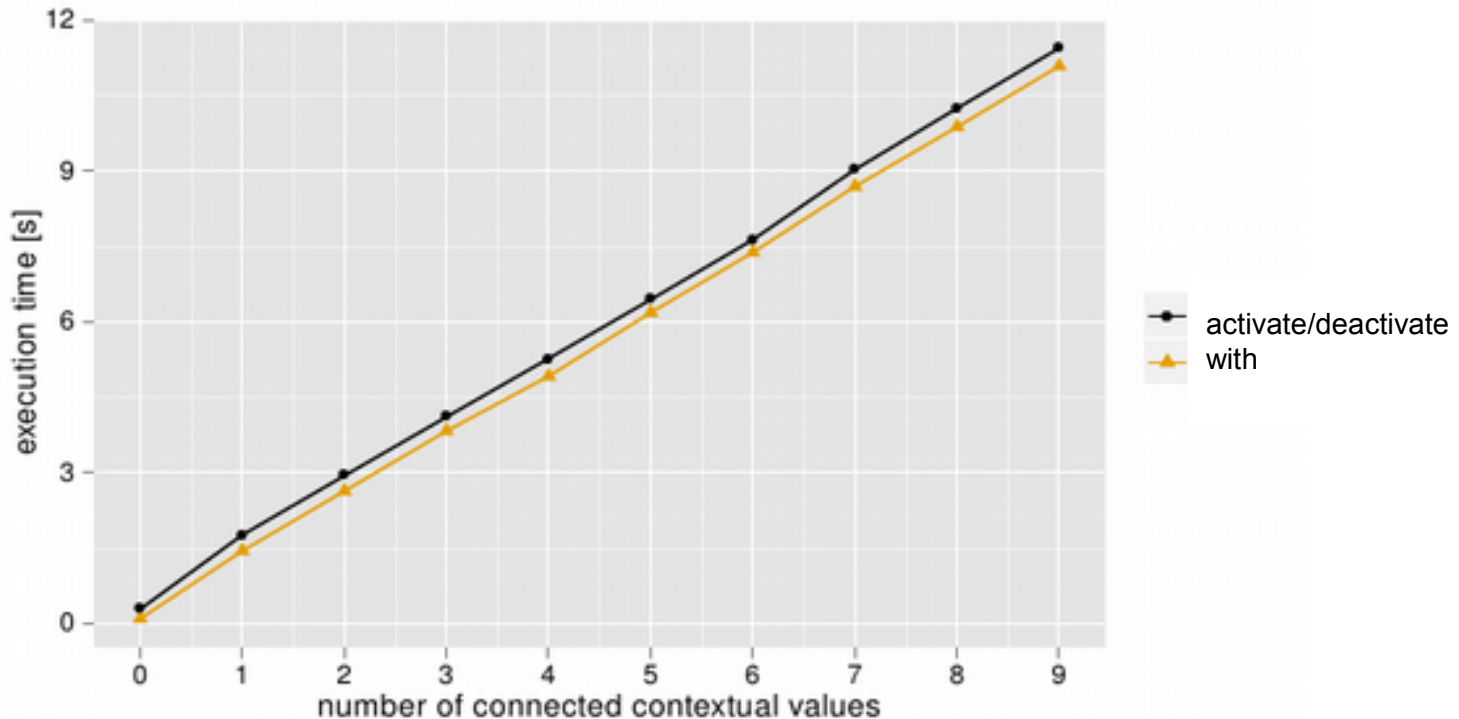
```
while (!shutdown)
{
    std::this_thread::sleep_for(milliseconds(L));
    t.syncLayers();
    std::unique_lock<std::mutex> l = c.requireLock();
    std::this_thread::sleep_for(milliseconds(10));
}
```



Connection of Contextual Values

- Connection
- Linear growth

```
[/%language%//%country%//%dialect%/..  
  type=String  
.//%country%/person/visits]  
  type=Integer  
  default=0
```



Library Size

- Heap Size: 1568 + 1248 kilobytes (10,000 keys)
- Binary Size: 98,456 bytes (armhf)
- Compared to e.g. libxml2 (i386) 1,384,616 bytes



Conclusion

- **Multi-threaded Support for Contextual Values**
 - easy to use: CoElektra takes care of necessary synchronization
 - read access of contextual values without overhead
- **Switching Context**
 - efficient (de)activation for one or more threads
 - no overhead on multi-core CPUs (in background)
 - correlates with connected contextual values
- **Case Study: Web Server**
 - eases development, context-aware, customizable
 - suitable for context-aware ubiquitous computing



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Thank you for your attention!

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Benchmark Setup

- Laptop: hp ® EliteBook 8570w TM
 - CPU Intel ® Core i7-3740QM @ 2.70GHz
 - 7939 MB Ram
- GNU/Linux Debian Wheezy 7.5
- gcc compiler Debian 4.7.2-5
 - with the options `-std=c++11, -O2`
- measured the time using **`gettimeofday`**
- Median of eleven executions

Related Work

context variables (check on every usage)

M. von Löwis, M. Denker, and O. Nierstrasz, “Context-oriented programming: Beyond layers,” in Proceedings of the 2007 International Conference on Dynamic Languages

ensure-active-layers (global layer activation)

P. Costanza, R. Hirschfeld, and W. De Meuter, “Efficient layer activation for switching context-dependent behavior,” in Modular Programming Languages

partial evaluation avoids usage of libxml2

M. Jung, R. Laue, and S. A. Huss, “A case study on partial evaluation in embedded software design,” in SEUS 2005

hybrid mediator-observer pattern

O. Riva, C. di Flora, S. Russo, and K. Raatikainen, “Unearthing design patterns to support context-awareness,” in Pervasive Computing and Communications Workshops

Specification

